

LEARNING READILY: HOW CAN LEARNING IN FLOW BE PROMOTED THROUGH WEB-BASED TRAINING?



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E-learning for company internal training

- The main purpose of company internal training is: Develop competences, i.e. align them with job position requirements
- Here, e-learning offers (e.g. cost) benefits: It can be used only when needed, independent of time and location
- Thus, within AREVA e-learning is a consolidated part of company internal training
- But the question is: How to support learning in Web-Based-Training in an optimal way?

How to learn easily and successfully?



How to learn easily and successfully?



We have to consider the learner's POV!

POV: Point of View





Learners' POV: State of flow important!

To arrive in a state of flow, 7 basic states of mind have to be achieved:

- 1. Being completely involved in what we are doing
- 2. Feeling a sense of ecstasy
- 3. Getting great inner clarity
- 4. Knowing that the activity is doable
- 5. Establishing a sense of serenity
- 6. Staying timelessness
- 7. Being intrinsically motivated















→ concentration













→ immersion













→ easiness











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Learner's POV: **Construct your knowledge!**



authentic issues

adaptation to individual interests

decisionmaking



Communication and feedback

> broad information offered from different perspectives





Criteria for checklist

Motivation:	a) Is the topic	based on everyda	y life and useful?
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b) Are avatars used, is a framework history provided or will the learner be addressed in any personal form?

c) Can the WBT be adapted to the prerequisite knowledge and interests of the learner?

Activation:

d) Are learning objectives specified at the start of WBT?

e) Are interactive, game-like elements used such as quizzes,

correlation tasks or puzzles?

f) Is the WBT immediately ready for use: is further information or

reading provided?

Concentration:

g) Is the WBT clearly arranged?

h) Does the WBT provoke suspense or is it immersive?

Communication:

i) Is help provided for formal or content-related questions?

j) Is a direct and extensive feedback provided, when working on

problems,?

k) Is synchronous communication provided for exchange with

experts or other learners about the content?





Criteria for checklist /1/

Motivation:
a) Is the topic based on everyday me and userd.
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b) Are avatars used, is a framework history provided or will the learner be addressed in any personal form?

d) Are learning objectives specified at the start of WBT? **Activation:**

e) Are interactive, game-like elements used such as quizzes,

correlation tasks or puzzles?

f) Is the WBT immediately ready for use: is further information or

reading provided?

Concentration: g) Is the WBT clearly arranged?

h) Does the WBT positively provoke excitement or is it immersive?

i) Is help provided for formal or content-related questions? **Communication:**

j) When working with problems, is direct and extensive feedback

provided?

k) Is synchronous communication provided for exchange with

experts or other learners about the content?





Quiz fulfills criteria?

Welches dieser Ziele ist Ihrer persönlichen Meinung nach das wichtigste?







Bitte treffen Sie jetzt Ihre Wahl!







Criteria for checklist /2/



b) Are avatars used, is a framework history provided or will the learner be addressed in any personal form?

c) Can the WBT be adapted to the prerequisite knowledge and interests of the learner?

Activation: d) Are learning objectives specified at the start of WBT?

e) Are interactive, game-like elements used such as quizzes,

as quizzes, correlation tasks or puzzles? further information or

reading provided?

Concentration: g) Is the WBT clearly arranged?

h) Does the WBT positively provoke excitement or is it immersive?

i) Is help provided for formal or content-related questions? Communication:

j) When working with problems, is direct and extensive feedback

provided?

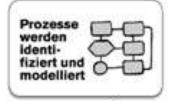
k) Is synchronous communication provided for exchange with

experts or other learners about the content?





Quiz fulfills criteria?









Eine Idee, von der wir alle profitieren









Criteria for checklist /3/



b) Are avatars used, is a framework history provided or will the learner be addressed in any personal form?

c) Can the WBT be adapted to the prerequisite knowledge and

interests of the learner?

Activation: d) Are learning objectives specified at the start of WBT?

e) Are interactive, game-like elements used such as quizzes,

correlation tasks or puzzles?

f) Is the WBT immediately ready for use: is further information or

reading provided?

Concentration: g) Is the WBT clearly arranged?

h) Does the WBT positively provoke excitement or is it immersive?

Communication: p provided for formal or content-related questions?

j) When working with problems, is direct and extensive feedback

j) Is a direct and extensive feedback provided,

when working on problems? when working on problems? about the content?





Quiz fulfills criteria?

What kind of valve is this?









Sorry, but that's incorrect.
Please try again.





Recommendations

- The factors supporting learning (see checklist) have to be considered at an early stage of training development
- The designer and developer must become familiar with them
- Criteria list should be applied at the latest when designing training



